CASENO = A unique number used to identify each record

Severity = Accident severity indicates the most severe effects of the collision.

1 = Property Damage Only

           2 = Personal Injury

3 = Fatal  . Number 2 and 3 represents if that collision there was and injury or a fatality.

Is not the same as the number of injuries and fatalities because one personal injury collision can have 3 injuries.

NOINJ = Number of injuries

NOKILLED = Number of fatalities

POLJUR = Police Jurisdiction is the code identifying the enforcement agency’s jurisdiction in which the **collision occurred .**

**R = Regina**

INNEAR = In/Near describes the collision location in relation to the nearest urban community.  Collisions which occur within the incorporated limits of a community are coded “IN” the community, even if the setting appears to be rural.  Collisions occurring outside the incorporated limits but in the vicinity are coded as “NEAR” the community.

UGRID = Urban grid codes are used by Regina, Saskatoon, North Battleford, and Prince Albert as a method to standardize street locations.

ROADAUTH = Road authority is defined as the jurisdiction responsible for the general maintenance and traffic safety of the road. 01 = Street











